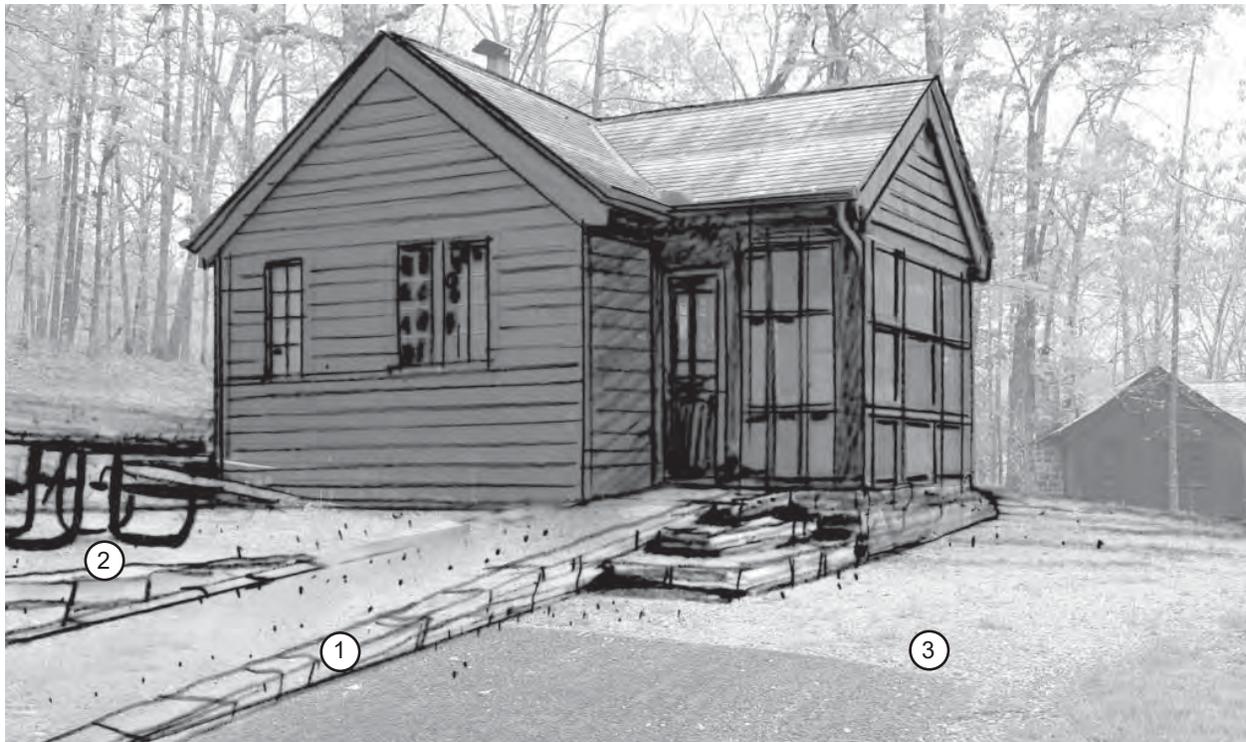


- 
- 1 Museum (HS-420)
- 2 1. Preserve the Museum, Pump House (HS-
- 3 443), and setting including shade trees,
- 4 walks, flagpole, and Fountain #2 (HS-712)
- 5 as contributing features of the cultural
- 6 landscape.
- 7
- 8 2. Rehabilitate the setting of the Museum by
- 9 repairing the character of vegetation and
- 10 repairing small scale features.
- 11
- 12 3. Rehabilitate the Museum by allowing for
- 13 adaptive re-use of the building.
- 14
- 15 ° Consider rehabilitating the Museum
- 16 with exhibits and information on
- 17 Big Spring and the work completed
- 18 by the CCC/WPA. Alternatively, the
- 19 building could be adapted for use by
- 20 concessions, a front office, check-in,
- 21 gift shop, or similar.
- 22
- 23 ° Consider building modifications to
- 24 provide water and sewer, to provide a
- 25 visitor restroom.
- 26
- 27 4. Provide an accessible route into the
- 28 Museum, connecting to the Main Parking
- 29 Area (HS-714).
- 30
- 31 5. Rehabilitate the setting by repairing
- 32 contributing small scale features.
- 33
- 34 ° Repair Fountain #2 (HS-712) and
- 35 flagpole to working condition.
- 36
- 37 6. Repair the vegetation at the Museum to
- 38 frame views and create a maintained yet
- 39 naturalistic appearance.
- 40
- 41 ° Maintain lawn adjacent the building.
- 42 Remove any downed trees and limbs,
- 43 and thin vegetation as needed to
- 44 maintain views to the building from
- 45 the Main Parking Area (HS-714).
- 46
- 1 ° Do not add foundation plantings
- 2 at the Museum, as none occurred
- 3 historically.
- 4
- 5 Latrine (HS-423)
- 6 1. Preserve and repair the Latrine as a
- 7 contributing feature of the cultural
- 8 landscape.
- 9
- 10 2. Rehabilitate the Latrine by allowing for
- 11 adaptive re-use of the building.
- 12
- 13 ° Consider re-use as a visitor contact
- 14 area, where visitors may gather
- 15 information on trails and wayfinding.
- 16
- 17 ° Due to frequent flooding of the
- 18 building, future uses must be flexible
- 19 and storage of materials inside the
- 20 building is not recommended.
- 21
- 22 3. Rehabilitate the setting of the Latrine
- 23 by clearing overgrown vegetation that
- 24 encroaches around the building.
- 25
- 26 ° Provide a view to the Latrine from
- 27 the open playfield north of the Dining
- 28 Lodge (HS-422) and Museum (HS-
- 29 420).
- 30
- 31 Cabins
- 32 1. Preserve the cabins and the setting of
- 33 each cabin as contributing features of the
- 34 cultural landscape.
- 35
- 36 ° Complete HSR for Cabins. Ensure
- 37 cabin renovations include adaptive re-
- 38 use and update mechanical systems to
- 39 allow extended seasonal use.
- 40
- 41 2. Preserve spatial relationships and
- 42 arrangement between cabins by
- 43 maintaining the historic road, vegetation
- 44 that separates cabin spaces, and removing
- 45 social paths between cabins.
- 46



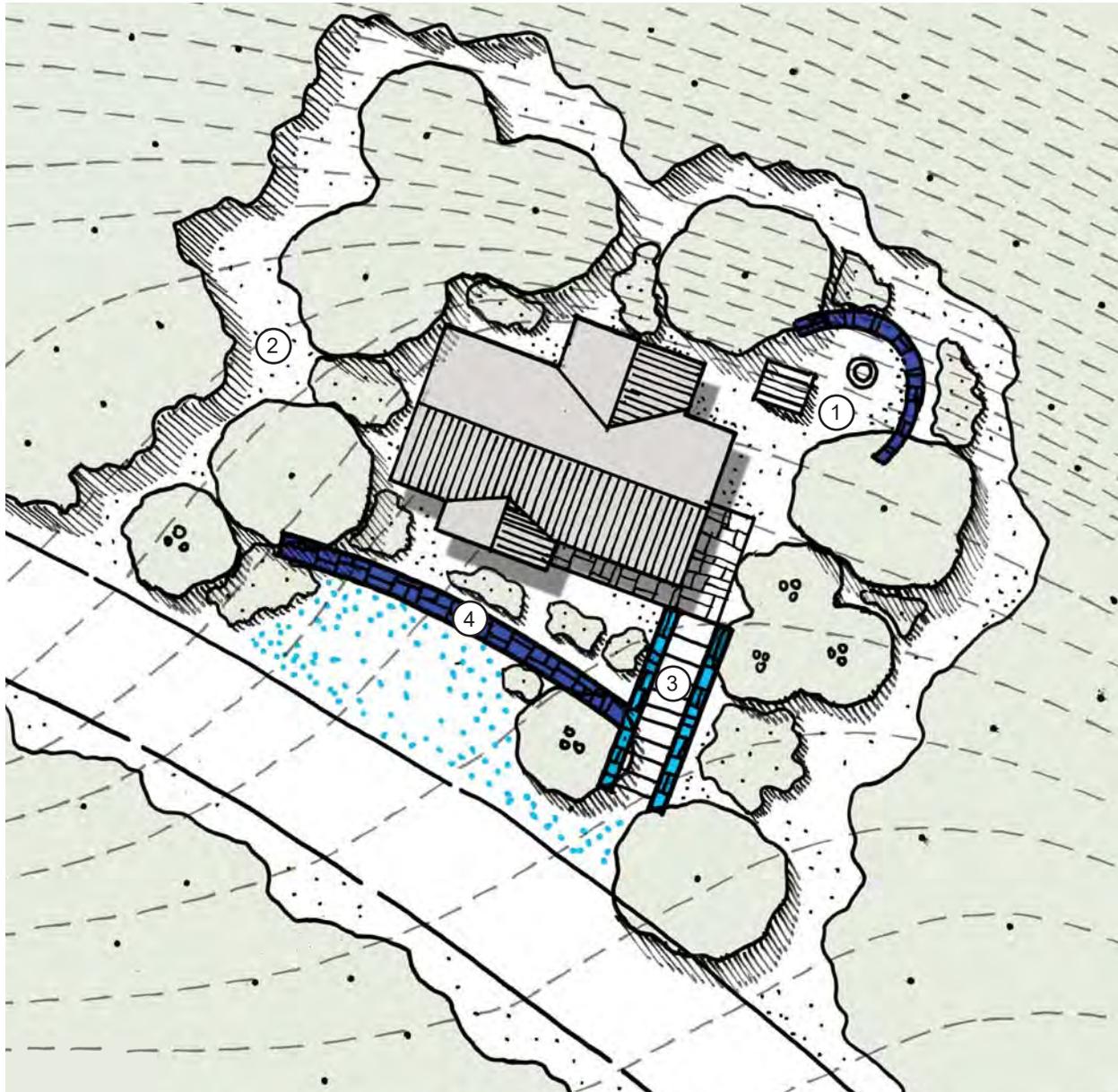
Treatment Notes

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- ① Establish Accessible Routes along Historic Patterns. Provide Universal Access to Cabins as Possible, Incorporate with Building Rehabilitation.
- ② Modify and Replace Picnic Area as Needed to Accommodate Accessible Route
- ③ Modify Parking to Accommodate Larger Vehicles with Clearances for Loading and Unloading

Figure 6-10. Conceptual treatment for a universally accessible cabin. Accessible access to the cabins requires additional study and buildings would require interior modifications as well.

- 
- 1        ° Preserve stone steps and retaining  
2        walls, and relationship of cabins to the  
3        road and parking areas.  
4
- 5 3. Rehabilitate the setting of each cabin by  
6        repairing the character of vegetation,  
7        replacing non-contributing retaining  
8        walls, and utilizing small scale features  
9        that are compatible with the historic  
10       setting.  
11
- 12 4. Preserve each cabin by following annual  
13       and seasonal maintenance activities  
14       (leaf removal, roof cleaning, mitigating  
15       for pests, etc), and maintaining positive  
16       drainage around each structure.  
17
- 18 5. Preserve the Cabin Road System (HS-  
19       401B) and the Cabin Path System and  
20       Stairs (HS-713) through the cabins.  
21
- 22       ° Maintain existing width of the  
23       roadway; do not widen. Maintain  
24       existing gravel pull-outs in front of  
25       each cabin.  
26
- 27 6. Provide universally accessible access to  
28       Cabins #409 (HS-409), #410 (HS-410),  
29       and #413 (HS-413).  
30
- 31       ° Accessible access to these buildings  
32       could be accommodated by  
33       modifying the vehicular routes to  
34       the building entrances. This would  
35       include accommodation of larger  
36       vehicles with clearances for loading/  
37       unloading, and modifications to the  
38       existing grades.  
39
- 40       ° Further study is needed to identify  
41       modifications needed to the interior  
42       of the buildings. These buildings  
43       would need modifications at the  
44       threshold and to door widths, and  
45       interior spaces would likely need to be  
46       greatly altered to be made accessible.
- 1 7. Repair the Picnic Shelter (HS-496) and  
2       improve access by adding a trail to the  
3       Picnic Shelter from the cabins.  
4
- 5       ° Rehabilitate the setting of the picnic  
6       shelter by clearing overgrown  
7       vegetation and creating select views  
8       to the river from the shelter.  
9
- 10 8. Rehabilitate the setting of each cabin  
11       by repairing contributing small scale  
12       features.  
13
- 14       ° Repair retaining walls to be  
15       compatible with the historic setting.  
16
- 17       – Where dimensional lumber has  
18       been used as a replacement for  
19       the original stonework, consider  
20       replacing lumber with native stone  
21       or hand-peeled timbers.  
22
- 23       ° Repair steps as needed. Remove  
24       overlay of concrete and/or mortar  
25       that has obscured some steps.  
26       Reset steps to minimize the use and  
27       appearance of mortar.  
28
- 29       ° Replace wood handrails with a style  
30       less-visually intrusive.  
31
- 32 9. Rehabilitate the setting by removing non-  
33       contributing small scale features.  
34
- 35       ° Remove the non-contributing timbers  
36       that frame the level picnic areas and  
37       replace with materials and design  
38       that reflects the historic setting.  
39       Modify the picnic areas to a more  
40       naturalistic appearance in material  
41       and dimensions, so they blend with  
42       the natural topography.  
43
- 44       ° Remove non-contributing trash  
45       receptacles from the road in  
46       front of each parking area, and



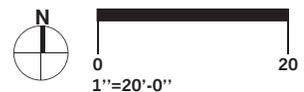
**Legend**

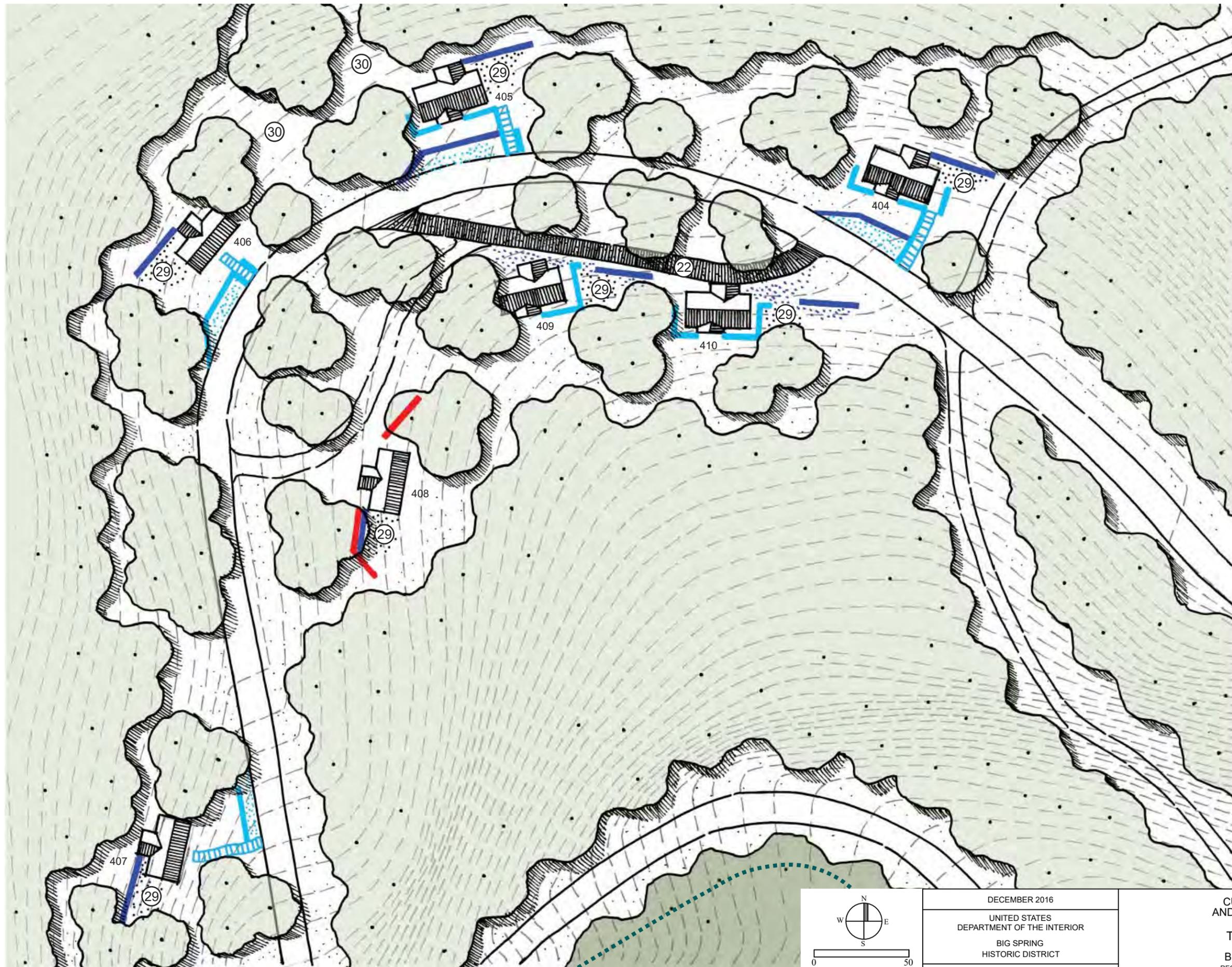
-  Maintain Gravel Pullout
-  Repair Wall
-  New Feature Compatible with Historic

**Treatment Notes**

- ① Reestablish Outdoor Spaces to be Compatible with Historic Design to Blend with Setting, Defined by a Level, Soft, and Well-Drained Surface with Sheltering Vegetation and Enhanced View
- ② Thin Vegetation to Match Historic Pattern and Provide Views, Rehabilitate Plantings in Naturalistic Groupings, Repair (Thin, Prune, New Plantings) Vegetation to More Park-Like Appearance, and Naturalistic Groupings, Clearings for Views, With Removal of Fallen Timbers
- ③ Repair Contributing Stone Wall and Steps With In-Kind Materials
- ④ New Retaining Wall to be Compatible with Historic

Figure 6-11. Treatment for a typical cabin. Repair the vegetation at each cabin to create a maintained yet naturalistic appearance that frames each structure.



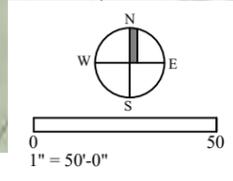


- Legend**
-  New Asphalt Road
  -  Repair Historic Wall
  -  New Wall to be Compatible with Historic
  -  Non-Contributing Wall to Remove
  -  Repair Stone Steps
  -  Accessible Route
  -  Outdoor Space
  -  Maintain Gravel Pullout
  -  Big Spring Pines Natural Area
  -  Extent of 'Maintained' Area

- Treatment Notes**
- ① Establish Accessible Routes along Historic Patterns. Provide accessible access to Cabin #410 (HS-410) and Cabin #409 (HS-409)
  - ② Reestablish Outdoor Spaces to be Compatible with Historic Design
  - ③ Thin Vegetation to Match Historic Pattern and Provide Views

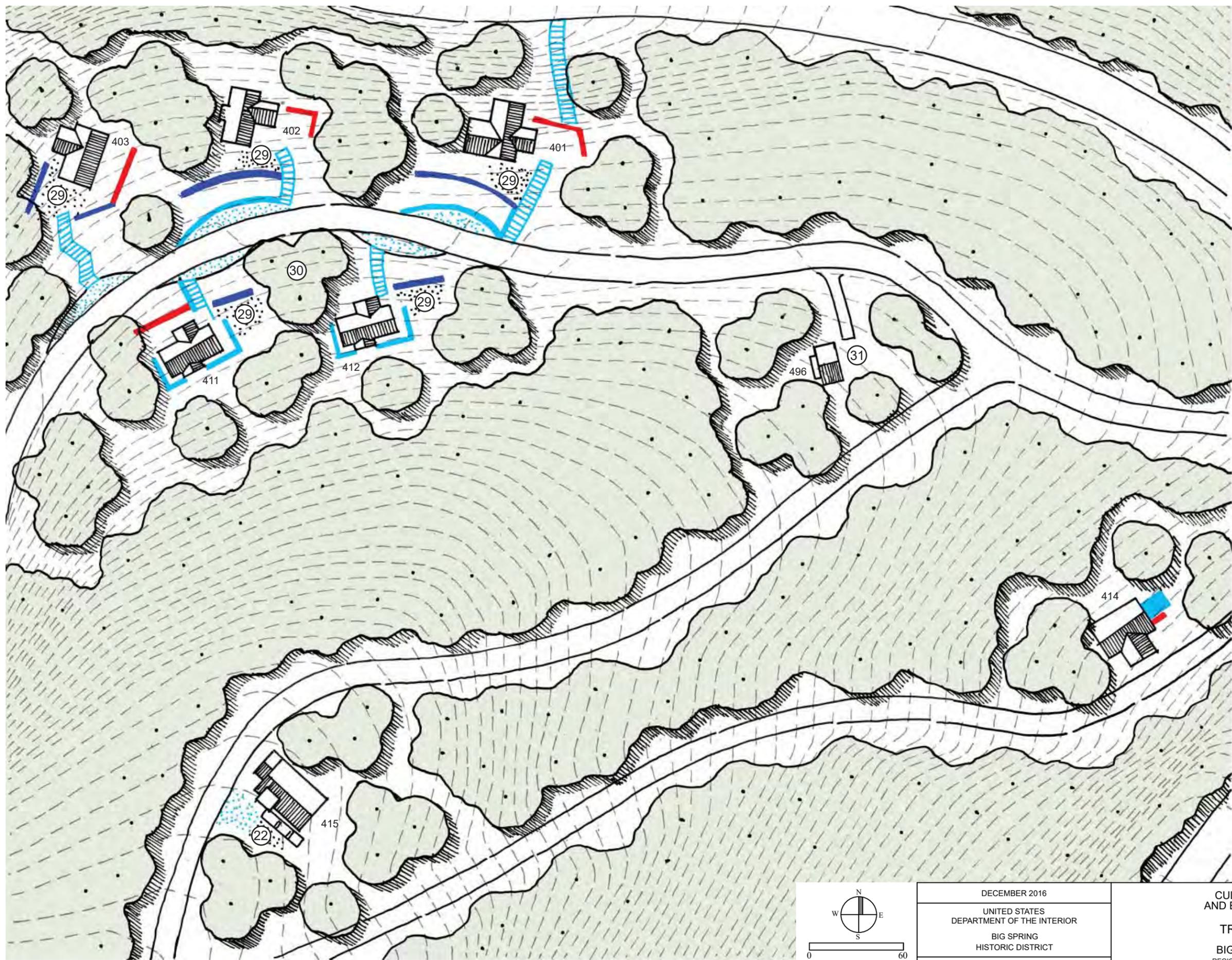
**Buildings and Structures**

404	Cabin #404
405	Cabin #405
406	Cabin #406
407	Cabin #407
408	Cabin #408
409	Cabin #409
410	Cabin #410



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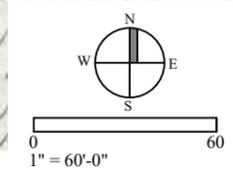
TITLE OF PROJECT  
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 AND ENVIRONMENTAL ASSESSMENT  
 TITLE OF DRAWING  
 TREATMENT - CABINS WEST  
 NAME OF PARK  
 BIG SPRING HISTORIC DISTRICT  
 REGION COUNTY STATE  
 MIDWEST CARTER MISSOURI  
 Illustration 6-6. 6-35



- Legend**
- New Asphalt Road
  - Repair Historic Wall
  - New Wall to be Compatible with Historic
  - Non-Contributing Wall to Remove
  - Repair Stone Steps
  - Outdoor Space
  - Maintain Gravel Pullout
  - Remove Non-contributing Feature

- Treatment Notes**
- 1 Establish Accessible Routes along Historic Patterns. Provide accessible access to Cabin #415 (HS-415)
  - 2 Reestablish Outdoor Spaces to be Compatible with Historic Design
  - 3 Thin Vegetation to Match Historic Pattern and Provide Views
  - 4 Rehabilitate Picnic Shelter (HS-496) (Repair Shelter, Plantings, Fountain #3 (HS-712), and Add Trail)

- Buildings and Structures**
- 401 Cabin #401
  - 402 Cabin #402
  - 403 Cabin #403
  - 411 Cabin #411
  - 412 Cabin #412
  - 414 Cabin #414
  - 415 Cabin #415
  - 496 Picnic Shelter



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 TREATMENT - CABINS EAST  
 NAME OF PARK  
 BIG SPRING HISTORIC DISTRICT  
 REGION COUNTY STATE  
 MIDWEST CARTER MISSOURI  
 Illustration 6-7. 6-37

- |   |   |
|---|---|
| <p>1 consolidate trash collection within<br/>                 2 the Maintenance Area, in order to<br/>                 3 maintain views to the cabins from the<br/>                 4 road and the natural setting.<br/>                 5<br/>                 6 ° Screen above-ground utilities<br/>                 7 with vegetation that is planted in<br/>                 8 naturalistic groupings, to blend with<br/>                 9 the surroundings.<br/>                 10<br/>                 11 10. Repair the vegetation at the cabins to<br/>                 12 create a maintained yet naturalistic<br/>                 13 appearance that frames each cabin.<br/>                 14<br/>                 15 ° Thin trees and undergrowth to create<br/>                 16 views to adjacent hills, river, and the<br/>                 17 Dining Lodge (HS-422).<br/>                 18<br/>                 19 ° Remove downed limbs and fallen<br/>                 20 timber from the vicinity. Maintain the<br/>                 21 area around each cabin free of large<br/>                 22 timber, as possible.<br/>                 23<br/>                 24 ° Repair plantings around each<br/>                 25 cabin to include native, ornamental<br/>                 26 trees, shrubs and groundcovers in<br/>                 27 naturalistic groupings.<br/>                 28<br/>                 29 ° Provide undergrowth plantings of<br/>                 30 native species to frame views to the<br/>                 31 cabins from the road and to provide<br/>                 32 privacy between cabins.<br/>                 33<br/>                 34 <u>Chubb Hollow</u><br/>                 35 1. Preserve Chubb Hollow and its setting<br/>                 36 as a contributing feature of the historic<br/>                 37 district, set within the valley of Chubb<br/>                 38 Creek and enclosed by woodland<br/>                 39 vegetation.<br/>                 40<br/>                 41 2. Preserve the Chubb Hollow Open Shelter<br/>                 42 House (HS-427) and its setting.<br/>                 43<br/>                 44 ° Rehabilitate Chubb Hollow Open<br/>                 45 Shelter House by repairing or<br/>                 46 replacing in-kind wood members as</p> | <p>1 needed, and by following annual and<br/>                 2 seasonal maintenance activities (leaf<br/>                 3 removal, roof cleaning, mitigating for<br/>                 4 pests, etc), and maintaining positive<br/>                 5 drainage away from the structure.<br/>                 6<br/>                 7 ° Rehabilitate the setting of Chubb<br/>                 8 Hollow Open Shelter House by<br/>                 9 repairing the character of vegetation<br/>                 10 and repairing small scale features.<br/>                 11<br/>                 12 3. Preserve Chubb Hollow Road and dirt<br/>                 13 road to Chubb Hollow Open Shelter<br/>                 14 House.<br/>                 15<br/>                 16 ° Maintain existing width and surface of<br/>                 17 the roadway; do not widen. Maintain<br/>                 18 existing circular turn-around at the<br/>                 19 end of the road with boulder edge,<br/>                 20 and continue to provide parallel<br/>                 21 parking at the edge of the road.<br/>                 22<br/>                 23 ° Preserve culvert at Chubb Creek, as a<br/>                 24 contributing feature. Repair culvert as<br/>                 25 needed rather than replacing.<br/>                 26<br/>                 27 ° Preserve the dirt road in-situ, but do<br/>                 28 not re-grade or widen due to sensitive<br/>                 29 resources. Maintain the road for<br/>                 30 maintenance to gain access to the<br/>                 31 Chubb Hollow Open Shelter House,<br/>                 32 but do not allow private vehicles on<br/>                 33 this portion of the road.<br/>                 34<br/>                 35 4. Preserve the trail system through Chubb<br/>                 36 Hollow, including footbridges, steps, and<br/>                 37 other trail elements.<br/>                 38<br/>                 39 5. Maintain the footbridges in Chubb Hollow,<br/>                 40 preserving the historic stone abutments.<br/>                 41<br/>                 42 ° When repair is needed, replace<br/>                 43 timbers with materials and<br/>                 44 craftsmanship that reflect the historic<br/>                 45 footbridges designed by the CCC/<br/>                 46 WPA.</p> |
|---|---|

- 1 6. Preserve and maintain the group  
2 campground in Chubb Hollow, as this  
3 activity occurred historically in this  
4 location.
  - 5
  - 6 ° Maintain the campground setting  
7 with its canopy of shade trees and  
8 lawn grasses below. Re-seed grasses  
9 as needed to maintain a healthy  
10 cover. Thin adjacent undergrowth  
11 to maintain the open space at the  
12 campsite, but do not enlarge the  
13 space.  
14
- 15 7. Allow upgrades to non-contributing  
16 features that meet visitor needs.
  - 17
  - 18 ° Remove the non-contributing Chubb  
19 Hollow Latrine (424). Allow a new  
20 restroom with showers to serve the  
21 group campground, in a location  
22 similar to the existing latrine.  
23
  - 24 –The new latrine should be sensitive  
25 to the historic setting while being  
26 a contemporary product of its own  
27 time. Materials should be locally-  
28 sourced, and the design should  
29 incorporate elements reflective of  
30 Ozark culture.  
31
  - 32 ° As part of the planned utility upgrade  
33 to the water system, provide water  
34 to the new restroom and historic  
35 Fountains #4, #5, #6, and #7 (HS-  
36 712).  
37
- 38 8. Repair the vegetation at Chubb Hollow to  
39 a maintained yet naturalistic appearance.
  - 40
  - 41 ° Maintain shade trees and grass areas  
42 to create a park-like aesthetic.  
43
  - 44 ° Provide a view to the river from  
45 the end of Chubb Hollow Road by  
46 thinning vegetation.
- 1 ° Maintain the clearing around  
2 the Chubb Hollow Open Shelter  
3 House, with grasses at the edge of  
4 the structure and in the clearing,  
5 surrounded by forest vegetation.  
6
- 7 Maintenance Area
- 8 1. Preserve the contributing buildings  
9 including the Maintenance Shop (HS-417),  
10 Maintenance Garage (HS-419), Cabin  
11 #416 (HS-416), Maintenance Storage  
12 Building (HS-418), setting and features  
13 the maintenance area.  
14
- 15 2. Preserve the setting of the Maintenance  
16 Area as a distinct zone, separated from  
17 other park uses and visitor areas.
  - 18
  - 19 ° Rehabilitate the setting of the  
20 Maintenance Area by repairing  
21 the roadway and removing non-  
22 contributing features.  
23
- 24 3. Allow additions and upgrades within the  
25 Maintenance Area. Ensure the integrity  
26 of contributing buildings and the linear  
27 spatial organization is not damaged by  
28 additions.  
29
- 30 4. The Maintenance Area is not currently  
31 meeting needs, due to lack of space.  
32 Should the opportunity arise to relocate,  
33 move the maintenance activities out of the  
34 Big Spring Historic District.
  - 35
  - 36 ° Consider utilizing the Maintenance  
37 Area for park operations or for the  
38 concessionaire to utilize this space.  
39
- 40 5. Preserve the historic circulation system,  
41 including the central road into the area,  
42 parking areas, and stone driveway  
43 adjacent Cabin #416.
  - 44
  - 45 ° Do not widen or expand the existing  
46 road, boneyard or parking areas.

- |   |  |
|---|--|
| <p>1        ° Rehabilitate the road by removing</p> <p>2            portions of the road that have</p> <p>3            become widened over time, creating</p> <p>4            secondary routes.</p> <p>5</p> <p>6        – This includes routes adjacent the</p> <p>7            Maintenance Shop (HS-417), where</p> <p>8            new routes have emerged in front</p> <p>9            of the building that did not occur</p> <p>10           historically.</p> <p>11</p> <p>12       – Maintain existing employee parking</p> <p>13           area (outside of gate). Although it is a</p> <p>14           non-contributing feature it is needed</p> <p>15           for park operations.</p> <p>16</p> <p>17 6. Rehabilitate the setting by removing</p> <p>18 non-contributing small scale features</p> <p>19 that diminish the setting of the historic</p> <p>20 buildings.</p> <p>21</p> <p>22       ° Remove the non-contributing shed in</p> <p>23           front of the Maintenance Shop (HS-</p> <p>24           417) as its placement diminishes the</p> <p>25           presence of the historic structure.</p> <p>26</p> <p>27 7. Allow new small scale features that are</p> <p>28 sensitive to the historic setting.</p> <p>29</p> <p>30       ° Upgrades and new features are</p> <p>31           allowed, so long as they do not disrupt</p> <p>32           the linear spatial organization of the</p> <p>33           Maintenance Area or diminish the</p> <p>34           presence of historic features including</p> <p>35           the road and buildings. New features</p> <p>36           may be incorporated at the edges of</p> <p>37           the road, and it is acceptable to extend</p> <p>38           the road beyond the Maintenance</p> <p>39           Garage (HS-419) to the west, in order</p> <p>40           to accommodate additional storage</p> <p>41           or simple structures needed for</p> <p>42           maintenance.</p> <p>43</p> <p>44 8. Maintain contributing small scale features</p> <p>45 that are associated with Cabin #416 (HS-</p> <p>46 416).</p> | <p>1        ° Preserve stone walls and steps, patio,</p> <p>2            and stone driveway.</p> <p>3</p> <p>4 9. Maintain the vegetation at the</p> <p>5 Maintenance Area so it serves as a screen</p> <p>6 for maintenance activities from the rest of</p> <p>7 the park.</p> <p>8</p> <p>9       ° Maintain existing trees and</p> <p>10           undergrowth that surrounds the</p> <p>11           maintenance area. Preserve existing</p> <p>12           trees between Cabin #416 (HS-416)</p> <p>13           and the Maintenance Shop (HS-417),</p> <p>14           replanting these trees should they</p> <p>15           reach the end of their natural life.</p> <p>16</p> <p>17       ° Maintain lawn and shade trees</p> <p>18           adjacent Cabin #416.</p> <p>19</p> <p>20</p> <p>21</p> <p>22</p> <p>23</p> <p>24</p> <p>25</p> <p>26</p> <p>27</p> <p>28</p> <p>29</p> <p>30</p> <p>31</p> <p>32</p> <p>33</p> <p>34</p> <p>35</p> <p>36</p> <p>37</p> <p>38</p> <p>39</p> <p>40</p> <p>41</p> <p>42</p> <p>43</p> <p>44</p> <p>45</p> <p>46</p> |
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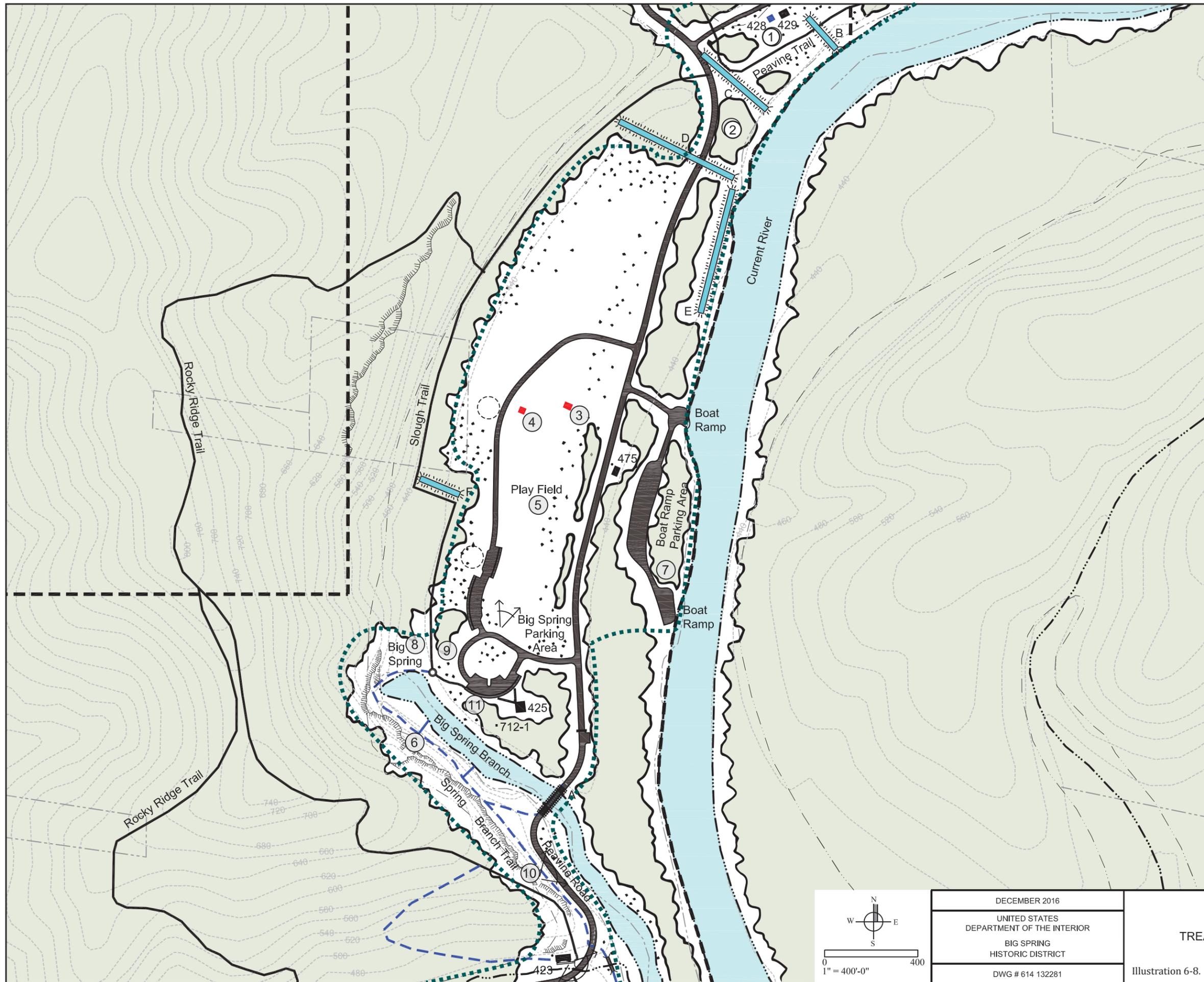
Treatment Notes

- ① Preserve and protect Big Spring
- ② Modify Wall
- ③ Repair Walk for Accessible Access
- ④ Repair Stone Steps
- ⑤ Maintain Native Vegetation, Thin for Views

Figure 6-12. Rehabilitate the trail and non-contributing retaining wall adjacent Big Spring. Redesign the stone wall to allow visitors in wheelchairs and children the ability to see over the wall. The route from the parking area to Big Spring should be repaved to meet universal accessibility standards for slope and surface.

1	<b>Big Spring</b>	1	or a stabilized soft-surface, such as a
2		2	locally-sourced crushed stone with
3	The vision for Big Spring landscape character	3	stabilizer to create an even walking
4	area is to rehabilitate the setting of the park	4	surface.
5	and adjacent trails, to reflect the design	5	
6	intent of the CCC/WPA. Envisioned as a park-	6	◦ Provide a small pedestrian
7	like space adjacent a natural wonder, trails	7	turnaround and overlook at the
8	were developed that followed the Spring	8	source of Big Spring.
9	Branch and edge of the bluff, opposite a	9	
10	picnic pavilion and play area. These design	10	◦ Connect this route to Spring Branch
11	elements will be repaired, including repairs	11	Trail, repairing the stone walk as
12	to the Spring Branch Trail, improvements	12	needed, with local materials, to
13	to accessibility to the spring and Big Spring	13	provide a safe walkway.
14	Pavilion (HS-425), as well as rehabilitation	14	
15	of the vegetation patterns that have become	15	5. Modify non-contributing retaining wall
16	overgrown.	16	adjacent Big Spring.
17		17	
18	<u>Big Spring Branch and Big Spring</u>	18	◦ Resign the stone wall to a lower
19	1. Preserve the natural features associated	19	height to allow visitors in wheelchairs
20	with Big Spring and Big Spring	20	and children the ability to see over the
21	branch. (Refer to Overall Treatment	21	wall. This wall should preferably step
22	Recommendations)	22	down as it nears the parking area, and
23		23	be higher adjacent Big Spring.
24	2. Rehabilitate the historic setting of Big	24	
25	Spring and the Big Spring branch by	25	6. Rehabilitate Spring Branch Trail and
26	repairing the character of vegetation,	26	stone steps.
27	walks, and modifying non-contributing	27	
28	features.	28	◦ Clear encroaching vegetation from the
29		29	trail as needed, creating a clear path
30	3. Maintain views to Big Spring from the	30	and to reveal the adjacent stonework.
31	parking area, path to the spring, and	31	
32	Spring Branch Trail.	32	– Maintain the full historic width of the
33		33	trail, approximately 5 feet.
34	4. Maintain walk from parking area to Big	34	
35	Spring.	35	◦ Repair the stone surface of the trail
36		36	as necessary, utilizing matching
37	◦ This route is in a historic location,	37	materials.
38	although the materials are not	38	
39	original.	39	◦ Reset stone steps as needed, ensuring
40		40	a level stepping surface.
41	◦ Repair the walk to provide universal	41	
42	access. This may require modification	42	◦ Repair the stone steps to the small
43	to surface texture, slope and width	43	spring and gauging station, resetting
44	of the route. Repave the walk with	44	the stone and ensuring equal rise
45	compatible materials, which may	45	between steps.
46	include native flagstone as currently,	46	

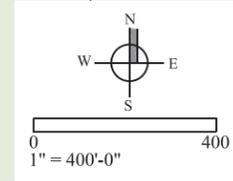
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| <p>1        ° Remove social paths where they occur<br/>2        along the trail, in order to protect<br/>3        natural resources. Obstruct social<br/>4        paths with rock or downed timber.<br/>5<br/>6 7. Repair stone revetment at Big Spring<br/>7        branch.<br/>8<br/>9        ° Reveal the full extent of the<br/>10       constructed stone features where they<br/>11       have become obscured by vegetation.<br/>12<br/>13       ° Reconstruct as needed, to match the<br/>14       historic condition as dry-laid stone<br/>15       walls.<br/>16<br/>17 8. Repair the vegetation at Big Spring and<br/>18       Big Spring branch to create a maintained,<br/>19       park-like appearance.<br/>20<br/>21       ° Remove downed trees and limbs,<br/>22       while maintaining native trees and<br/>23       undergrowth at the edge of the water.<br/>24<br/>25 9. Provide narrow views to the Big Spring<br/>26       branch from the Spring Branch Trail, by<br/>27       thinning select undergrowth between the<br/>28       trail and water.<br/>29<br/>30 10. Manage vegetation on the upper slope of<br/>31       Big Spring as part of the Big Spring Pines<br/>32       Natural Area, State of Missouri, allowing<br/>33       this portion of the landscape to appear<br/>34       less manicured and more wild.<br/>35</p> | <p>36 <u>Big Spring Pavilion (HS-425) and Playground</u><br/>37 1. Preserve Big Spring Pavilion, playground,<br/>38       and the setting as contributing features of<br/>39       the cultural landscape.<br/>40<br/>41 2. Rehabilitate the setting of the Big Spring<br/>42       Pavilion and playground by repairing the<br/>43       character of vegetation, walks, and small<br/>44       scale features.<br/>45<br/>46 3. Maintain walks at the Big Spring parking<br/>      area and modify as necessary in order to</p> | <p>1       provide accessibility to Big Spring and Big<br/>2       Spring Pavilion.<br/>3<br/>4       ° Maintain circular, boulder-lined<br/>5       parking area. The parking area is in<br/>6       a different configuration from the<br/>7       historic and is a non-contributing<br/>8       feature but it meets current needs and<br/>9       is located where parking occurred<br/>10       historically.<br/>11<br/>12 4. Create a universally accessible entrance to<br/>13       the Big Spring Pavilion from the parking<br/>14       area. Rehabilitate the pavilion for access,<br/>15       including modification to the entrance<br/>16       threshold as necessary.<br/>17<br/>18 5. Maintain the playground, upgrading<br/>19       equipment and replacing in-kind.<br/>20       Currently, the playground is a liability due<br/>21       to equipment that does not meet safety<br/>22       standards.<br/>23<br/>24       ° Replace playground equipment and<br/>25       surfacing with new materials that<br/>26       meet safety standards, or remove the<br/>27       playground as a use.<br/>28<br/>29 6. Maintain non-contributing features that<br/>30       provide visitor amenities.<br/>31<br/>32       ° Maintain kiosks, benches, picnic<br/>33       tables, etc. that meet specific visitor<br/>34       needs. Should these elements need<br/>35       repair or replacement, utilize styles<br/>36       and materials that are compatible<br/>37       with the historic setting. Appropriate<br/>38       replacements should reflect Ozark<br/>39       culture and design including hand-<br/>40       crafted elements made from local<br/>41       materials, with simple forms. Modern<br/>42       additions should not replicate the<br/>43       historic or provide a false sense of<br/>44       history.<br/>45<br/>46 7. Rehabilitate the setting by preserving<br/>      contributing small scale features.</p> |
|--|---|--|



- Legend**
- Study Area
  - Trail to Preserve
  - - - Repair Contributing Trail
  - Building to Preserve
  - Building to Repair
  - Relocate Non-Contributing Building
  - ⌋ Cliff to Preserve
  - ↔ Reestablish Historic Views
  - ▬ Dike System to Repair
  - ▬ Extent of 'Maintained' Area
  - Option for Relocated Latrine

- Buildings and Structures**
- 423 Latrine
  - 425 Big Spring Pavilion
  - 428 Peavine Pavilion
  - 475 Boat Ramp Restroom
  - 712 Fountain
- A Big Spring Branch Vehicular Bridge  
 B Big Spring Stone Dike #1  
 C Big Spring Stone Dike #2  
 D Big Spring Stone Dike #3  
 E Big Spring Stone Dike #4  
 F Big Spring Stone Dike #5

- Treatment Recommendations**
- ① Repair Peavine Pavilion (HS-425) and Provide Universal Access
  - ② Repair / Stabilize 5 Dikes
  - ③ Relocate Big Spring Craft Cabin (HS-458)
  - ④ Relocate Big Spring Latrine (476)
  - ⑤ Reestablish Playfield to Historic Extents
  - ⑥ Stabilize / Repair Spring Branch Trail
  - ⑦ Remove Vegetation, Re-construct Stone Walls / Abutments
  - ⑧ Maintain Boat Ramp and Associated Facilities
  - ⑨ Modify Non-contributing Wall
  - ⑩ Preserve Non-contributing Walks Add Overlook
  - ⑪ Replace In-kind Playground Equipment



DECEMBER 2016  
 UNITED STATES  
 DEPARTMENT OF THE INTERIOR  
 BIG SPRING  
 HISTORIC DISTRICT  
 DWG # 614 132281

TITLE OF PROJECT  
 CULTURAL LANDSCAPE REPORT  
 AND ENVIRONMENTAL ASSESSMENT  
 TITLE OF DRAWING  
**TREATMENT - BIG SPRING CHARACTER AREA**  
 NAME OF PARK  
 BIG SPRING HISTORIC DISTRICT  
 REGION COUNTY STATE  
 MIDWEST CARTER MISSOURI  
 Illustration 6-8. 6-45

- 1      ° Preserve the Cotton Plaque (HS-472),  
2      and Stone Interpretive Pedestal.  
3  
4      ° Rehabilitate drinking Fountain #1  
5      (HS-712) to working order.  
6  
7 8. Repair the vegetation at Big Spring to  
8      create a maintained, park-like appearance.  
9  
10     ° Maintain large shade trees and mown  
11     lawn surrounding the playground and  
12     Big Spring Pavilion.  
13  
14 9. Rehabilitate vegetation and views to Big  
15     Spring and the Big Spring branch from Big  
16     Spring Pavilion, as existed historically, by  
17     thinning vegetation.  
18  
19     ° Thin select trees and undergrowth  
20     between the open park space and the  
21     Spring Branch, in order to create a  
22     view to the water.  
23  
24     –South of the pavilion this may require  
25     removal of smaller trees as well as  
26     undergrowth. It is not necessary to  
27     remove all undergrowth, but the  
28     intent is to provide the a view and  
29     visual connection to the water.  
30  
31 Big Spring Loop Drive and Playfield  
32 1. Maintain the Big Spring Loop Drive.  
33  
34     ° Although the Big Spring Loop Drive is  
35     a non-contributing feature it provides  
36     needed visitor parking and access.  
37  
38     ° Maintain existing parking areas and  
39     boulder edge along the Big Spring  
40     Loop Drive.  
41  
42 2. Rehabilitate the setting by removing non-  
43     contributing structures.  
44  
45     ° Remove Big Spring Craft Cabin (458)  
46     from the play field and relocate  
    outside of the historic district.
- 1      ° Relocate the Big Spring Latrine (476)  
2      from the field. The Big Spring Latrine  
3      may be located to the Big Spring  
4      Picnic Shelter/playground area if  
5      located outside of the historic view.  
6      Alternatively a new restroom could  
7      be added that is more in keeping with  
8      the historic scene.  
9  
10 3. Repair the vegetation at the Big Spring  
11     Loop Drive and Playfield to match the  
12     historic appearance.  
13  
14     ° Preserve the open playfield with  
15     mown grasses, as this area was  
16     historically maintained as a field.  
17  
18     ° Repair the open playfield to its full  
19     historic extent by removing woody  
20     vegetation north of the Big Spring  
21     Loop Drive. Establish this area with  
22     grasses and forbs, and maintain this  
23     as a tall-grass field, to receive a high  
24     cut a few times per season.  
25  
26     ° Preserve the row of maple trees along  
27     Peavine Road at the east edge of the  
28     playfield.  
29  
30 Boat Ramp  
31 1. Preserve the boat ramps and parking area  
32     adjacent to the Current River. Continue  
33     to allow river access and egress. Do not  
34     enlarge the boat ramps or parking area.  
35  
36 2. Preserve riparian vegetation along the  
37     Current River, removing invasive exotic  
38     plant species as possible.  
39  
40 Big Spring Stone Dikes (HS-711)  
41 1. Preserve historic Big Spring Stone  
42     Dikes as contributing features to the  
43     CCC-designed landscape. Remove large  
44     vegetation if it threatens the integrity of  
45     the Big Spring Stone Dikes.  
46



Figure 6-13. Rehabilitate views between the Spring Branch Trail and the Spring Branch by thinning understory vegetation. Maintain the full historic width of the trail, approximately 5 feet, and repair the stone surface as necessary utilizing matching materials.

## Implementation

- 1 This section provides guidance for implementing the treatment recommendations. The  
 2 recommendations are organized into distinct tasks, with subtasks identified. These tasks will guide  
 3 preparation of Project Management Information System (PMIS) project statements.  
 4  
 5 The tasks are presented by area and in table form. Each task has been assigned a phase, or priority,  
 6 that indicates when implementation should occur. These phases include: Phase 1 ( 1 to 5 years);  
 7 Phase 2 (5 to 10 years); and Phase 3 (10 to 15 years).

Matrix 6-13. Implementation Guidance for Treatment Recommendations.

Tasks are organized with 'One, Two, or Three Phase Priority' that indicates implementation timing.

CLR Treatment Recommendation / FMSS Work Order	CLR Task Component/ FMSS Task Component	Phase / Priority Phase 1 (1 to 5 years) Phase 2 (5 to 10 years) Phase 3 (10 to 15 years)
<b>Study Area</b>		
<b>Task 1. Thin vegetation for views, clear for park-like look</b>	1.1 Remove overgrown vegetation and downed timber from around buildings 1.2 Thin vegetation to create views around Cabins, Dining Lodge (HS-422) 1.3 Thin vegetation to create view of Big Spring from Spring Branch Trail	Phase 1
<b>Task 2. Clear vegetation at CCC Camp Ruins and provide visitor access</b>	2.1 Verify extents of CCC Camp Ruins 2.2 Remove vegetation from CCC Camp building remnants and spaces 2.3 Provide trail along old roadbed to CCC Camp Ruins	Phase 3
<b>Task 3. Provide trail to the CCC Rock Quarry (HS-700)</b>	3.1 Create trail along old road to CCC Rock Quarry 3.2 Remove vegetation at the CCC Rock Quarry if it threatens the resource	Phase 2
<b>Task 4. Repair Trails</b>	4.1. Remove vegetation and large debris that covers contributing trails 4.2 Resurface trails as needed 4.3 Replace steps and water bars with materials that match historic 4.4 Repair stone steps at Rocky Ridge Trail and provide overlook	Phase 1
<b>Task 5. Repair Trails in Wilderness Area</b>	Monitor and repair trails in proposed Wilderness area as possible, prioritized as follows: 5.1 Long Bay Loop 5.2 Chilton Trail, and parking area 5.3 Kinnard Loop 5.4 Chilton Loop and overlook 5.5 Tatum Trail 5.6 McSpadden Trail 5.7 Water Hollow Trail	Phase 3

CLR Treatment Recommendation / FMSS Work Order	CLR Task Component/ FMSS Task Component	Phase / Priority Phase 1 (1 to 5 years) Phase 2 (5 to 10 years) Phase 3 (10 to 15 years)
Study Area		
<b>Task 6. Repair/replace footbridges</b>	6.1 When replacement of footbridges is needed, replace materials with historically appropriate	Phase 2
<b>Task 7. Provide Accessible Access to Peavine Pavilion (HS-428) and Big Spring Pavilion (HS-425)</b>	7.1 Provide universally accessible access to Big Spring Pavilion (HS-428) 7.2 Provide universally accessible access to Peavine Pavilion (HS-425)	Phase 1
<b>Task 8. Repair setting at May/Winters Quarters (HS-444)</b>	8.1 Replant missing foundation plantings 8.2 Re-seed lawn 8.3 Reset wildlife fencing around yard	Phase 3
<b>Task 9. Repair stone drinking Fountains (HS-712)</b>	9.1 Reset and replace stone as needed, repair metal fittings to working condition	Phase 1
<b>Task 10. Conduct additional research</b>	10.1 Complete update to HSR for Dining Lodge (HS-422) 10.2 Complete HSR for Cabins 10.3 Conduct additional archeological research, including documenting the extents of the CCC Camps.	Phase 1 to 3
<b>Task 11. Install new entrance sign</b>	11.1 Design new sign to be compatible with setting and to improve wayfinding at intersection of State Highway Z and Peavine Road	Phase 1

CLR Treatment Recommendation / FMSS Work Order	CLR Task Component/ FMSS Task Component	Phase / Priority Phase 1 (1 to 5 years) Phase 2 (5 to 10 years) Phase 3 (10 to 15 years)
<b>Core Development Area</b>		
<b>Task 1. Repair Entrance</b>	1.1 Replant vegetation backdrop 1.2 Repair northern gate 1.3 Regrade swales for drainage 1.4 Repair grass at road edge 1.5 Provide gravel pull-out at Entrance Building (HS-432) 1.6 Replace missing wood gate at Entrance Building	Phase 2
<b>Task 2. Provide Accessible Access to Dining Lodge (HS-422)</b>	2.1 Design drawings for a compatible ramp into the building and building study for entrance door/threshold 2.2 Repave both walkways to the Dining Lodge in matching material	Phase 1
<b>Task 3. Repair Dining Lodge (HS-422) Setting</b>	3.1 Remove overgrown vegetation on slope above and below Dining Lodge (HS-422), to provide view to river 3.2 Replant vegetation in front of Dining Lodge (groundcovers) 3.3 Remove wood handrail at staircase and replace 3.4 Remove non contributing waysides and pedestrian lights 3.5 Repair steps and trail to Cabins, remove concrete 3.6 Replace boat launch with compatible design	Phase 1
<b>Task 4. Repair Main Parking Area (HS-714) and Setting</b>	4.1. Remove trees at parking area damaging curb 4.2 Add walkway at north edge of parking area, connecting Museum (HS-420) and Dining Lodge (HS-422) 4.3 Remove non contributing parking lights and replace with compatible 4.4 Remove non contributing waysides, markers, benches, and concrete paving	Phase 2

CLR Treatment Recommendation / FMSS Work Order	CLR Task Component/ FMSS Task Component	Phase / Priority Phase 1 (1 to 5 years) Phase 2 (5 to 10 years) Phase 3 (10 to 15 years)
<b>Core Development Area</b>		
<b>Task 5. Provide Accessible Access to Museum (HS-420)</b>	5.1 Design drawings for a compatible ramp into the building and building study for entrance door/threshold	Phase 1
<b>Task 6. Provide Accessible Access to Cabins #409 (HS-409), #410 (HS-410), and #413 (HS-413).</b>	6.1 Building studies for threshold and door width requirements, and interior access needs. 6.2 Design drawings for a compatible ramp/access to the building and design of accessible parking space(s).	Phase 1
<b>Task 7. Repair Cabin Setting</b>	7.1 Thin vegetation to provide views 7.2 Establish vegetation around Cabins in naturalistic groupings 7.3 Repair stone steps 7.4 Remove non contributing retaining walls and replace with compatible material 7.5 Regrade picnic areas to blend with setting	Phase 1 to 2
CLR Treatment Recommendation / FMSS Work Order	CLR Task Component/ FMSS Task Component	Phase / Priority Phase 1 (1 to 5 years) Phase 2 (5 to 10 years) Phase 3 (10 to 15 years)
<b>Big Spring Area</b>		
<b>Task 1. Repair Spring Branch Trail</b>	1.1 Reset stone steps 1.2 Thin veg to provide view of spring from trail 1.3 Replace wall at spring 1.4 Reset/repair stone abutments	Phase 1
<b>Task 2. Replace Playground Equipment</b>	2.1 Replace equipment in-kind	Phase 1
<b>Task 3. Relocate Buildings from Playfield</b>	3.1 Relocate Big Spring Latrine (476) 3.2 Relocate Big Spring Craft Cabin (458)	Phase 2
<b>Task 4. Repair Vegetation</b>	4.1. Remove woody vegetation from north field and restore grasses 4.2 Provide view of Big Spring branch from picnic area and playground	Phase 2
<b>Task 5. Protect Big Spring Stone Dikes (HS-711)</b>	5.1 Remove woody vegetation from the Big Spring Stone Dikes that is damaging the resource	Phase 3